

Submit as Exhibit VIII.C.5.c. a description of the types of materials, finishes and furnishings that are proposed and how those complement or interrelate with the chosen style or theme.

Alternative #2 follows the same design parameters for materials, finishes and furnishings, but will be based on appealing to a slightly different market, and maintaining a more strict budget. It will be designed with similar levels of finish and goal for integration with the local environment and Adelaar. The differences in design relate to the change in scale of the project, and the more competitive environment in which it is placed.

The interior design will provide focal points around the gaming floor in a more developed architectural atmosphere as there are few of them in a small property. The building program for Alternative #2 was developed to respond to the market analysis. This 'right fit' scenario is based on the more competitive market environment, yet delivers a high level of entertainment and expectation, and envelops the guest in spaces which they will wish to visit again and again. It lives up to the integrated resort destination that is Adelaar.

As discussed previously, Alternative #2 is in the concept design phase, and as such, materials have not been selected or developed. However, it is anticipated that they will follow similar palettes and types of finish to prior design work for this property and focus on durability, sustainability, and priced right.

There are no changes to the balance of facilities on the Project Site as a result of Alternative #2 as it relates to theme, design or major functions and programmatic uses.

